NEWS RELEASE

Turtle Beach Stealth 500X Fully Wireless Gaming Headset for the Xbox One Now Shipping to Stores

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October 23, 2014 — Turtle Beach, the leading audio brand in the video games industry, today announced that the officially licensed Ear Force Stealth 500X wireless surround sound headset for Xbox One is now shipping to retailers. The Stealth 500X is the first fully wireless headset for the Xbox One and is expected to be the only one available to Xbox One owners through the end of the year. The Stealth 500X is also the first and only headset for the Xbox One that features DTS Headphone:X 7.1 channel surround sound. Turtle Beach is the gaming audio brand of Turtle Beach Corporation (NASDAQ: HEAR).

“Turtle Beach has pushed the boundaries of wireless audio on the Xbox One console through innovation and close cooperation with Microsoft,” said Juergen Stark, Chief Executive Officer at Turtle Beach Corporation. “True wireless connectivity for the Xbox One has been the most requested feature from our community and we are pleased to deliver the Stealth 500X in time for the big games coming this holiday season.”

The Stealth 500X delivers digital surround sound audio from the Xbox One’s optical connection and chat audio through the Xbox One’s USB connection, and uses separate wireless channels to send chat and game audio to the headset. Every competitive wireless headset currently on the market uses a wired connection from the headset to an audio adapter connected to the Xbox One controller for chat audio.

The Stealth 500X is shipping to retailers worldwide and has an official launch date of November 4, although consumers may begin to see the product at retail as soon as this week.

Utilizing immersive DTS Headphone:X 7.1 surround sound and a completely reimagined preset system, players can use surround sound modes that are finely tuned for different types of games, movies and music. For example, the

game surround sound mode offers presets that have been acoustically tuned for first person shooter, racing, and sports games. The built-in rechargeable battery provides more than 15 hours of playing time, and new high-performance Wi-Fi ensures an interference-free wireless experience. Swap out the removable microphone for the included mobile cable and use the Stealth 500X as a wired headphone with mobile devices.

In March 2014, Turtle Beach launched the first officially-licensed Xbox One headsets on the market, including the XO FOUR and XO SEVEN stereo headsets for the Xbox One, and the Turtle Beach Titanfall Atlas for Xbox One, Xbox 360 and PC. The officially-licensed XO ONE stereo headset for the Xbox One launched in early October 2014.

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