



NEWS RELEASE

TURTLE BEACH CORPORATION REVEALS NEW GAMING HEADSETS FOR ELECTRONIC ENTERTAINMENT EXPO 2015

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Turtle Beach's Market-Leading Lineup of Gaming Headsets Adds Third 100% Fully Wireless Model for Xbox One, a Groundbreaking Multiplatform Headset Featuring the Innovative EAR FORCE SuperAmp™ Battery Powered In-Line Amplifier, and an All-New Wireless PC Headset with Superhuman Hearing™ and DTS Headphone:X 7.1 Surround Sound

Company Showcases Groundbreaking HyperSound Clear™ Hearing Healthcare Device Designed to Bring Joy Back to Home Entertainment for People with Hearing Loss

San Diego, CA – June 11, 2015 – **Turtle Beach Corporation** (NASDAQ: HEAR), the leading-edge audio technology company and #1 in gaming audio, announced today a selection of new headsets for the latest gaming systems will be showcased at this year's Electronic Entertainment Expo (E3) in Los Angeles at Booth #1347 in the South Hall of the L.A. Convention Center from June 16-18, 2015.

In true Turtle Beach form, the Company's new lineup includes a variety of high-quality headsets that deliver the most immersive and competitive gaming experience, with a range of features and price points catering to gamers' varied desires and budgets. E3 attendees will be among the first to check out the EAR FORCE® Stealth 420X – the Company's third officially licensed 100% fully wireless gaming headset designed for Xbox One, the EAR FORCE PX24 multiplatform gaming headset that comes with Turtle Beach's innovative EAR FORCE SuperAmp™ battery powered in-line amplifier, and the EAR FORCE Stealth 450 wireless PC gaming headset with premium features like Superhuman Hearing™ and DTS Headphone:X 7.1 Surround Sound. The Company's E3 lineup also includes new additions to its entry level EAR FORCE RECON series gaming headsets, each featuring a new

lightweight and comfortable design and convenient in-line controls.

Additionally, Turtle Beach will be holding select demonstrations of its groundbreaking hearing healthcare device – HyperSound Clear™, which uses the Company’s patented directional audio technology to deliver rich, 3D sound to the targeted listener to improve sound clarity and speech intelligibility for individuals with hearing loss – for a crisp, clear home entertainment listening experience when watching TV, listening to music and playing video games.

“2015 continues our trajectory of leadership in gaming headsets,” said Juergen Stark, CEO, Turtle Beach Corporation. “Late last year we pioneered the category for fully wireless Xbox One gaming headsets with the launch of the Stealth 500X, which continues to be one of this year’s best-sellers. We’ve now followed that up with our most pre-ordered wireless headset – the Elite 800X, and again with today’s announcement of the Stealth 420X as our third fully wireless Xbox One headset with a suite of high-quality features for under \$200.”

Stark continued, “We’re also unveiling eight new high-quality gaming headsets with innovative features like the PX24’s SuperAmp that delivers powerful sound from any connected device and adds features like surround sound and our amazing Superhuman Hearing capability. And I can’t wait for people to experience HyperSound Clear, which we believe will change the way people with hearing loss and their family and friends enjoy the latest home entertainment when it launches later this year. Whether you have or know somebody with hearing loss or simply love to see the latest groundbreaking technology, there’s nothing else like it available and you have to hear it to believe it.”

Show attendees who stop by Turtle Beach Corporation’s E3 booth will be able to get a first look at the Company’s new 2015 lineup of gaming headsets, which includes:

- **EAR FORCE Stealth 420X Wireless Xbox One Gaming Headset** – The EAR FORCE Stealth 420X is Turtle Beach’s third 100% fully wireless officially licensed gaming headset designed for Xbox One. The Stealth 420X is completely wireless for both game and chat audio, meaning no wires to the controller or Xbox One, and features booming 50mm speakers and an updated headset design with perforated, synthetic leather-wrapped ear-cups for added comfort. The Stealth 420X includes an adjustable and removable high-sensitivity boom mic with Mic Monitoring and separate game and chat audio volume controls. Additionally, the Stealth 420X comes with four Turtle Beach audio presets and a rechargeable battery delivering up to 15 hours of use for those long Xbox One gaming sessions. The EAR FORCE Stealth 420X is planned to launch July 18, 2015 for a MSRP of \$179.95, and will be available for pre-order starting later today at www.turtlebeach.com.

- EAR FORCE PX24 Amplified Multiplatform Gaming Headset – Built on Turtle Beach’s best-selling X12 and PX22 headset design, the EAR FORCE PX24 is a multiplatform gaming headset for PlayStation 4, Xbox One1, PC, Mac and mobile/tablet devices, and features Turtle Beach’s all-new, innovative EAR FORCE SuperAmp battery powered in-line amplifier that delivers crisp highs and thundering lows to the PX24’s 50mm speakers. The SuperAmp also includes convenient fingertip controls allowing listeners to tune the headset to their preferred gaming platform, and provides audio enhancements like Superhuman Hearing, Variable Bass Boost, Turtle Beach Virtual Surround Sound and Variable Mic Monitoring. The PX24 also features an adjustable, high-sensitivity boom mic. The EAR FORCE PX24 is planned to launch later this year for a MSRP of \$79.95.
- EAR FORCE Stealth 450 Wireless Surround Sound PC Gaming Headset – A 100% fully wireless PC gaming headset with large 50mm speakers, the EAR FORCE Stealth 450 features DTS Headphone:X 7.1 Surround Sound and custom DTS Surround Sound modes combined with four Turtle Beach audio presets to further immerse fans in their favorite games, movies and music. The Stealth 450 also includes Superhuman Hearing, which gives players the competitive advantage of hearing enemies before they come into view, as well as Variable Mic Monitoring, an adjustable high-sensitivity boom mic that can be removed when watching movies and listening to music, and a rechargeable battery delivering up to 15 hours of use. The EAR FORCE Stealth 450 is planned to launch later this year for a MSRP of \$129.95.
- EAR FORCE Recon 60P Gaming Headset – An amplified digital stereo headset for PlayStation 4 and PlayStation®3, the EAR FORCE Recon 60P plugs directly into an available USB port to deliver amazing sound and Mic Monitoring, and features 40mm speakers and a brand new over-ear design for added comfort. The Recon 60P comes with an adjustable and removable high-sensitivity boom mic, plus convenient in-line Volume and Mic Mute controls, and is multiplatform compatible2 for Xbox One1, PC, Mac and mobile/tablet devices in addition to the PS4™ and PS3™. The EAR FORCE Recon 60P is planned to launch later this year for a MSRP of \$49.95.
- EAR FORCE Recon 50 / Recon 50X / Recon 50P Gaming Headsets – The EAR FORCE Recon 50 series gaming headsets are multiplatform compatible for PC and Mac, Xbox One, PlayStation 4 and mobile/tablet devices, and feature a brand new, lightweight over-ear design with 40mm speakers built for great sound and extended comfort. The Recon 50/50X/50P comes with an adjustable and removable high-sensitivity boom mic and convenient in-line controls for Volume and Mic Muting. The Recon 50 also includes a PC-Y adapter3 for universal PC, Mac and mobile/tablet compatibility. The EAR FORCE Recon 50, EAR FORCE Recon 50X and EAR FORCE Recon 50P gaming headsets are planned to launch later this year for a MSRP of \$39.95.

- EAR FORCE Recon 30X Chat Headset – Featuring an original, innovative slotted ear-cup design, Turtle Beach’s EAR FORCE Recon 30X is an officially licensed chat headset for Xbox One, and also works with PlayStation 4, PC, Mac and mobile/tablet devices. The Recon 30X comes with convenient in-line Volume and Mic Mute controls, and features a single 40mm over-ear speaker with a unique, slotted design enabling players to hear game audio with both ears for a much better audio experience. The EAR FORCE Recon 30X is planned to launch later this year for a MSRP of \$24.95.

In addition to its all-new lineup of gaming headsets, Turtle Beach Corporation will also be showing its groundbreaking HyperSound Clear hearing healthcare device. HyperSound technology is a fundamentally new approach to sound delivery that utilizes thin panels to generate an ultrasound beam that carries audio through the air. The panels direct sound in a narrow, controlled beam; much the way a flashlight directs a beam of light. When an individual enters the beam, they hear immersive 3D audio, similar to wearing a surround sound headset. HyperSound Clear speakers have been shown to improve sound clarity and speech intelligibility in individuals with hearing loss. Researchers estimate that one in five Americans, and one in three people over age 65, suffer from hearing loss. Impacting over 48 million Americans, hearing loss is the third most common chronic physical condition in the United States. An estimated 360 million people worldwide suffer from some form of hearing loss, and HyperSound Clear is on the verge of offering a new way for people with hearing loss to once again enjoy home entertainment.

For more information on the latest Turtle Beach gaming headsets and accessories, visit www.turtlebeach.com and be sure to follow Turtle Beach on **Facebook**, **Twitter** and **Instagram**. For more information on HyperSound, please visit www.hypersoundhearing.com.

About Turtle Beach Corporation

Turtle Beach Corporation (www.turtlebeachcorp.com) designs leading-edge audio products for the consumer, commercial and healthcare markets. Under the Turtle Beach brand (www.turtlebeach.com), the Company markets a wide selection of quality gaming headsets catering to a variety of gamers’ needs and budgets, for use with video game consoles, including officially-licensed headsets for the Xbox One and PlayStation®4, as well as for personal computers and mobile/tablet devices. Under the HyperSound brand (www.hypersound.com), the Company markets pioneering directed audio solutions that have applications in digital signage and kiosks, consumer electronics and healthcare. The company’s shares are traded on the NASDAQ Exchange under the symbol: **HEAR**.

Forward-Looking Statements

This press release includes forward-looking information and statements within the meaning of the federal securities laws. Except for historical information contained in this release, statements in this release may constitute

forward-looking statements regarding assumptions, projections, expectations, targets, intentions or beliefs about future events. Forward looking statements are based on management's statements containing the words "may", "could", "would", "should", "believe", "expect", "anticipate", "plan", "estimate", "target", "project", "intend" and similar expressions constitute forward-looking statements. Forward-looking statements involve known and unknown risks and uncertainties, which could cause actual results to differ materially from those contained in any forward-looking statement. Forward-looking statements are based on management's current belief, as well as assumptions made by, and information currently available to, management.

While the Company believes that its expectations are based upon reasonable assumptions, there can be no assurances that its goals and strategy will be realized. Numerous factors, including risks and uncertainties, may affect actual results and may cause results to differ materially from those expressed in forward-looking statements made by the Company or on its behalf. Some of these factors include, but are not limited to, the substantial uncertainties inherent in acceptance of existing and future products, the difficulty of commercializing and protecting new technology, the impact of competitive products and pricing, general business and economic conditions, risks associated with the expansion of our business including the implementation of any businesses we acquire, our indebtedness, and other factors discussed in our public filings, including the risk factors included in the Company's most recent Annual Report on Form 10-K and the Company's other periodic reports. Except as required by applicable law, including the securities laws of the United States and the rules and regulations of the Securities and Exchange Commission, the Company any is under no obligation to publicly update or revise any forward-looking statement after the date of this release whether as a result of new information, future developments or otherwise.

1Compatible out-of-the-box with the new Xbox One controller with the 3.5mm headset jack. Other Xbox One controllers require the EAR FORCE® Headset Audio Controller (sold separately).

2EAR FORCE Recon 60P only provides amplified audio and Mic Monitoring when connected to PlayStation 4 and PlayStation 3 via USB. Audio is passive (not amplified) and Mic Monitoring is not available when connected to other devices via 3.5mm jack.

3EAR FORCE Recon 50 includes PC-Y Adapter for universal PC, Mac and mobile/tablet compatibility. PC-Y Adapter not included with EAR FORCE Recon 50P and EAR FORCE Recon 50X.

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