

# ROCCAT's Pro Line of PC Gaming Mice Support NVIDIA's Reflex Latency Analyzer

2021-09-20

ROCCAT's Kone Pro, Kone Pro Air, and Burst Pro Mice Support NVIDIA Reflex to Achieve Improved Responsiveness, Enhanced Aiming Precision, and More Accurate Location of Opponents

WHITE PLAINS, N.Y.-(BUSINESS WIRE)-Sep. 20, 2021- **ROCCAT, Turtle Beach's** (NASDAQ: HEAR) Hamburg, Germany-based PC gaming accessories brand, today announced that the **Kone Pro, Kone Pro Air, and Burst Pro** professional-grade PC gaming mice are compatible with NVIDIA's latency measuring system, Reflex. **NVIDIA Reflex** is a revolutionary suite of technologies that optimize and measure system latency to deliver the ultimate competitive advantage. NVIDIA G-SYNC displays with Reflex have the world's first and only system latency analyzer that detect clicks coming from gaming mice with Reflex and measure the time for the resulting pixels (weapon muzzle flash) to change on screen. PC gamers can start every match with confidence knowing their system is operating at the lowest possible latency.

When using ROCCAT's Kone Pro, Kone Pro Air, or Burst Pro mice in conjunction with an NVIDIA G-SYNC display with Reflex, gamers can measure and improve full peripheral and end-to-end system latency. There are only a limited number of PC gaming mice verified by NVIDIA to achieve this designation.

"Our goal is always that ROCCAT products give gamers a competitive edge, and combining the speed of the **Titan Optical Switches** in our Pro mice with the ability to reduce system latency through NVIDIA's Reflex technology certainly does that," said René Korte, ROCCAT Founder and General Manager for PC Products at Turtle Beach. "NVIDIA is looking to improve the experience for all esports players, and our lightweight and lightning-fast Pro mice are designed to achieve this as well. We're excited to be partnering with NVIDIA to make every click count."

"NVIDIA Reflex gives competitive gamers an accurate measurement of system latency," said Seth Schneider, Esports

Product Manager, NVIDIA. "Using ROCCAT's Pro mice together with Reflex enables competitive gamers to accurately optimize their settings and head confidently into battle."

For additional information about NVIDIA's Reflex Latency Analyzer check out **NVIDIA's guide for using the Reflex Analyzer**, and be sure to follow **@NVIDIAGeForce** on social media for the latest NVIDIA Reflex updates.

For more information on the latest ROCCAT PC gaming products and accessories, visit **ROCCAT.com** and be sure to follow ROCCAT on **TikTok, Twitter, Instagram, Facebook, and YouTube**.

## About Turtle Beach Corporation

Turtle Beach Corporation ([www.turtlebeachcorp.com](http://www.turtlebeachcorp.com)) is one of the world's leading gaming accessory providers. The Turtle Beach brand ([www.turtlebeach.com](http://www.turtlebeach.com)) is known for pioneering first-to-market features and patented innovations in high-quality, comfort-driven headsets for all levels of gamer, making it a fan-favorite brand and the market leader in console gaming audio for the last decade. Turtle Beach's ROCCAT brand ([www.roccat.com](http://www.roccat.com)) combines detail-loving German innovation with a genuine passion for designing the best PC gaming products. Under the ROCCAT brand, Turtle Beach creates award-winning keyboards, mice, headsets, mousepads, and other PC accessories. Turtle Beach's Neat Microphones brand ([www.neatmic.com](http://www.neatmic.com)) creates high-quality USB and analog microphones for gamers, streamers, and professionals that embrace cutting-edge technology and design. Turtle Beach's shares are traded on the Nasdaq Exchange under the symbol: **HEAR**.

## Cautionary Note on Forward-Looking Statements

This press release includes forward-looking information and statements within the meaning of the federal securities laws. Except for historical information contained in this release, statements in this release may constitute forward-looking statements regarding assumptions, projections, expectations, targets, intentions or beliefs about future events. Statements containing the words "may", "could", "would", "should", "believe", "expect", "anticipate", "plan", "estimate", "target", "goal", "project", "intend" and similar expressions, or the negatives thereof, constitute forward-looking statements. Forward-looking statements involve known and unknown risks and uncertainties, which could cause actual results to differ materially from those contained in any forward-looking statement. Forward-looking statements are based on management's current belief and expectations, as well as assumptions made by, and information currently available to, management.

While the Company believes that its expectations are based upon reasonable assumptions, there can be no assurances that its goals and strategy will be realized. Numerous factors, including risks and uncertainties, may affect actual results and may cause results to differ materially from those expressed in forward-looking statements made by the Company or on its behalf. Some of these factors include, but are not limited to, risks related to, the

substantial uncertainties inherent in the acceptance of existing and future products, the difficulty of commercializing and protecting new technology, the impact of competitive products and pricing, general business and economic conditions, risks associated with the expansion of our business including the integration of any businesses we acquire and the integration of such businesses within our internal control over financial reporting and operations, our indebtedness, the Company's liquidity, and other factors discussed in our public filings, including the risk factors included in the Company's most recent Annual Report on Form 10-K, Quarterly Report on Form 10-Q, and the Company's other periodic reports. Except as required by applicable law, including the securities laws of the United States and the rules and regulations of the Securities and Exchange Commission, the Company is under no obligation to publicly update or revise any forward-looking statement after the date of this release whether as a result of new information, future developments or otherwise.

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Source: Turtle Beach Corporation